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# Low-pass Filter

Hans-Petter Halvorsen

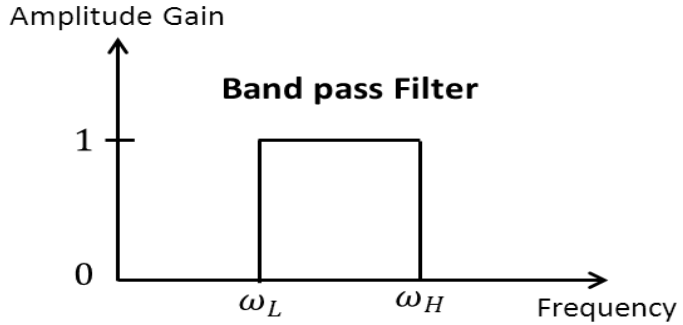
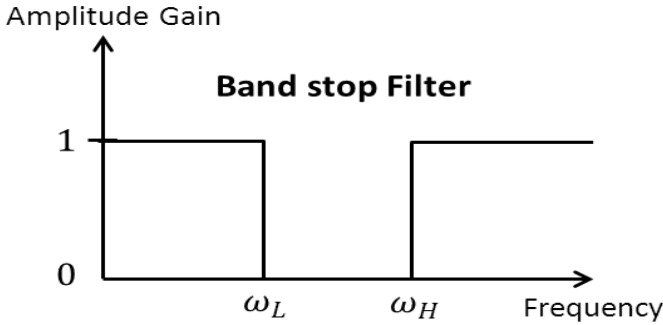
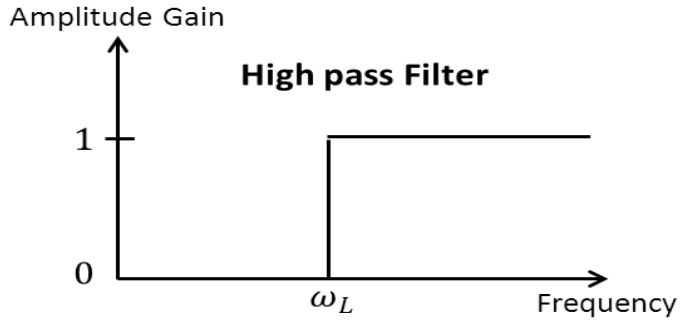
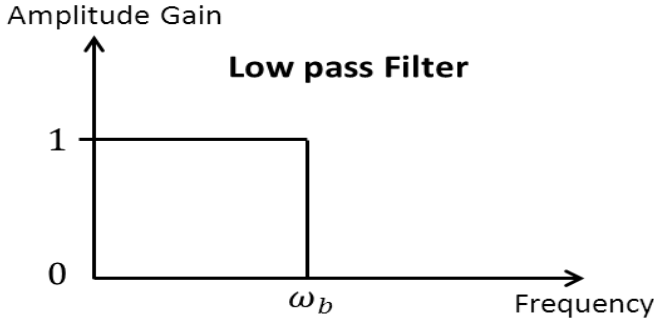
# Contents

- Introduction to Filters
  - Overview of different Filters
  - What is a Low-pass Filter?
  - Why do we need a Lowpass Filter?
- Using a built-in Lowpass Filter in LabVIEW
- Create your own Lowpass Filter from scratch

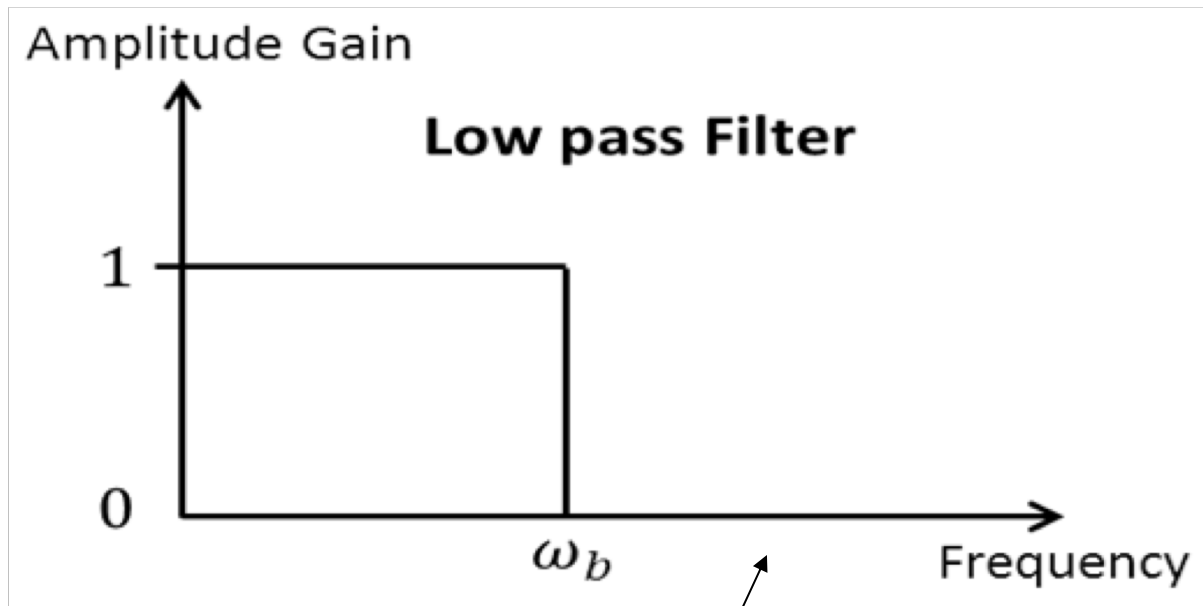
# Filters

- A Filters are typically used in frequency response analysis
- A filter is used to remove given frequencies or an interval of frequencies from a signal.
- Such an application would typically be to remove noise from a signal.
- The most common is the low pass filter.
- We have 4 types of filter:
  - Low-pass Filter
  - High-pass Filter
  - Band-pass Filter
  - Band-stop Filter

# Filters

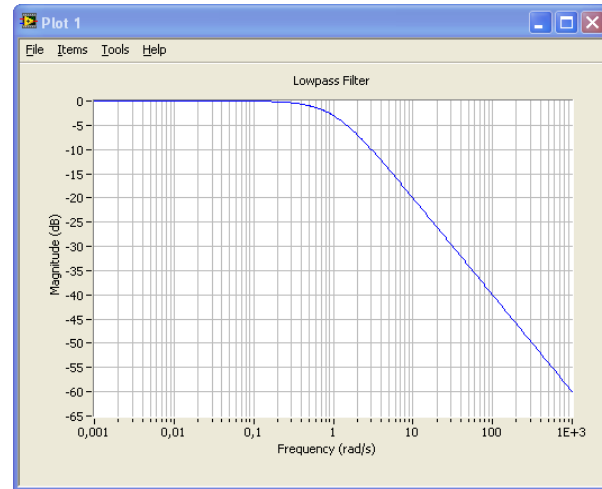


# Low-pass Filter



High frequencies (above  $\omega_b$ ) are removed (or attenuated)

$$H(s) = \frac{1}{Ts + 1} = \frac{1}{\frac{1}{\omega_b} s + 1}$$

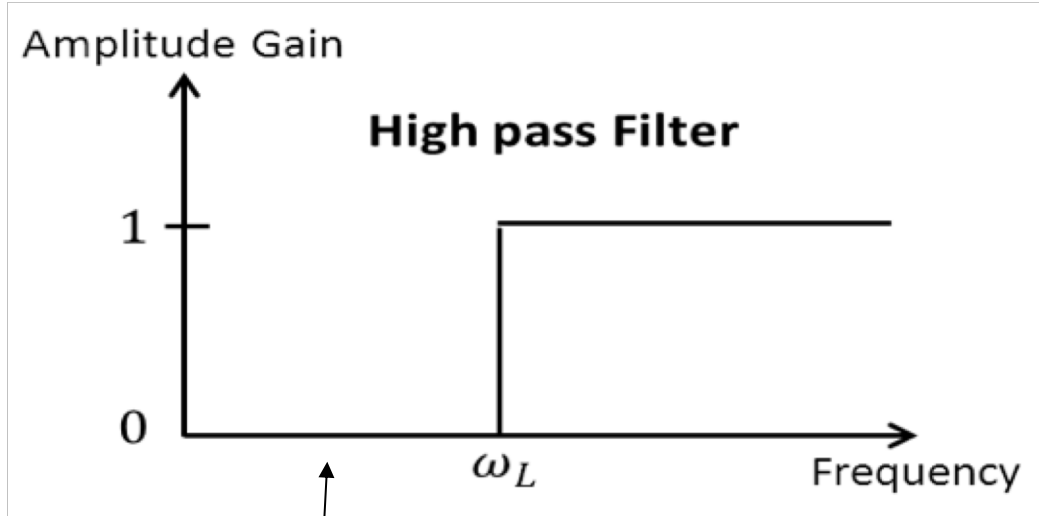


Low-pass Filter in LabVIEW

# Low-pass Filter

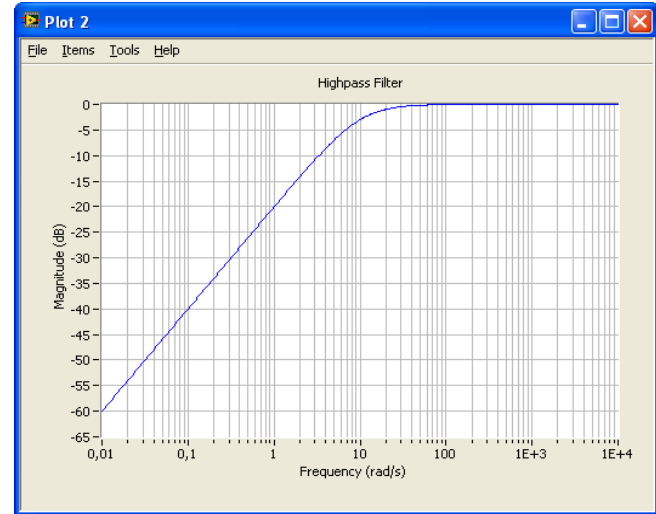
- In Measurement systems and Control Systems we typically need to deal with noise
- Noise is something we typically don't want
- Noise is high-frequency signals
- Low-pass Filters are used to remove noise from the measured signals

# High-pass Filter



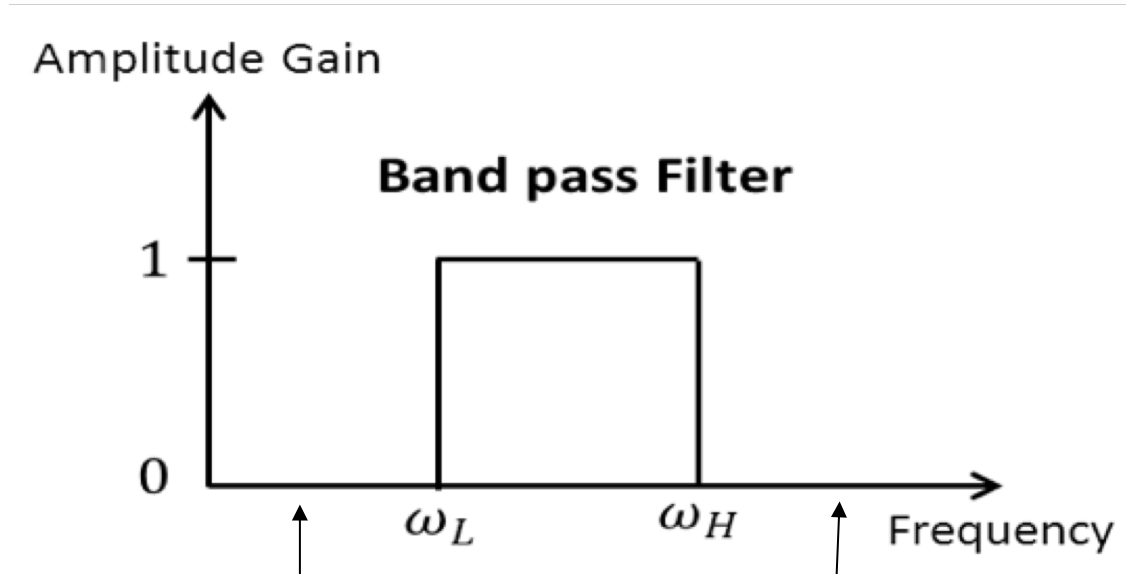
Low frequencies (below  $\omega_b$ ) are removed (or attenuated)

$$H(s) = \frac{Ts}{Ts + 1} = \frac{\frac{1}{\omega_L} s}{\frac{1}{\omega_L} s + 1}$$



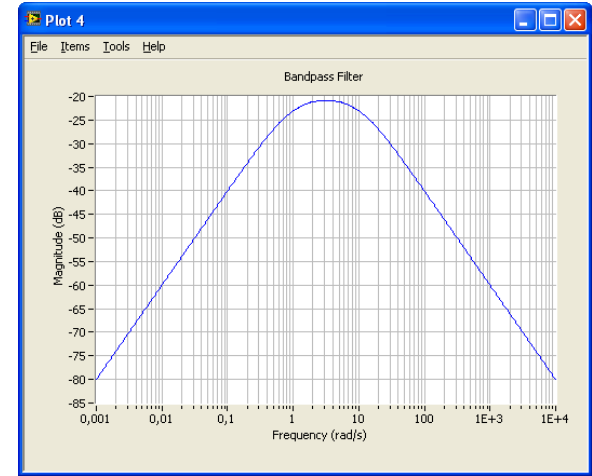
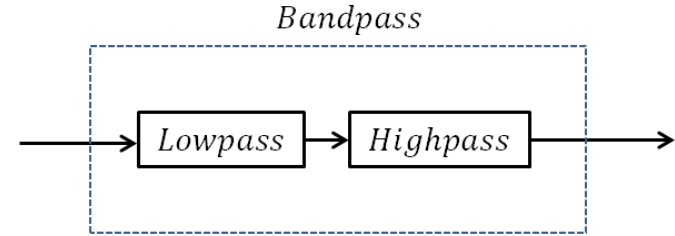
High-pass Filter in LabVIEW

# Band-pass Filter



Low frequencies (below  $\omega_L$ ) are removed (or attenuated)

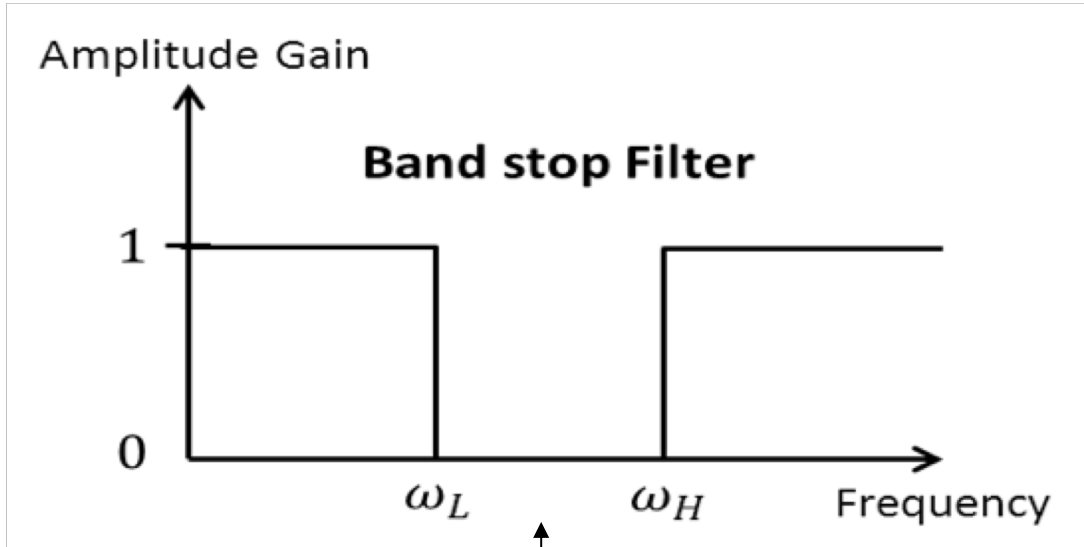
and High frequencies (above  $\omega_H$ ) are removed (or attenuated)



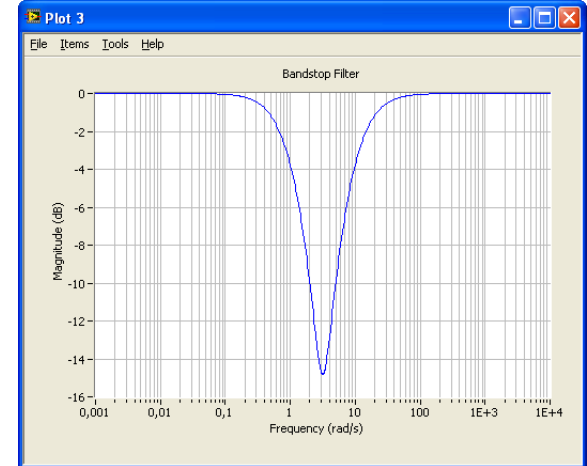
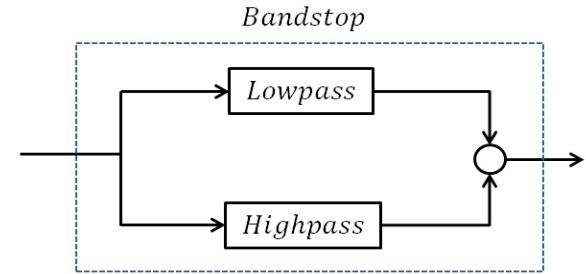
Band-pass Filter in LabVIEW



# Band-stop Filter



Frequencies between  $\omega_L$  and  $\omega_H$  are removed



Band-stop Filter in LabVIEW

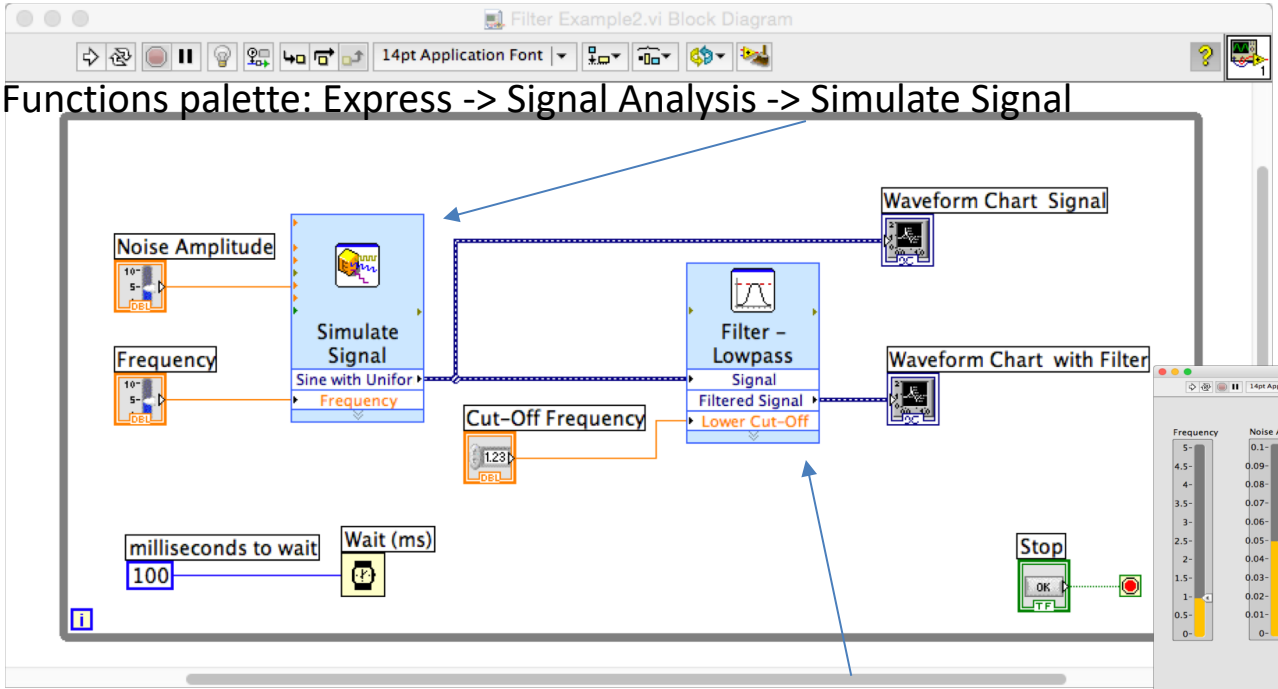
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# Using a built-in Low-pass Filter in LabVIEW

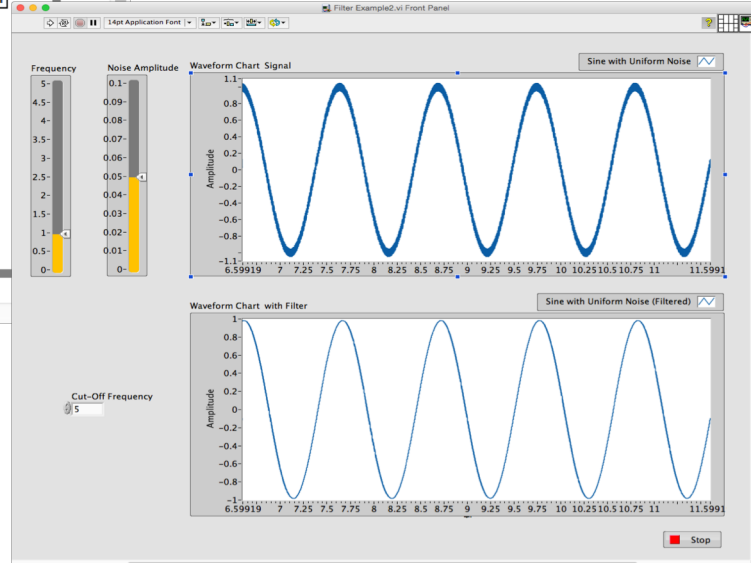
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# Using a Low-pass Filter to reduce Noise



Functions palette: Express -> Signal Analysis -> Filter

Here we use one of the built-in (Low-pass) Filters



### Configure Simulate Signal [simulate Signal]

**Signal**

Signal type  
Sine

Frequency (Hz) 10.3 Phase (deg) 0

Amplitude 1 Offset 0 Duty cycle (%) 50

Add noise

Noise type  
Uniform White Noise

Noise amplitude 0.6 Seed number -1 Trials 1

**Timing**

Samples per second (Hz) 20000  Simulate acquisition timing

Number of samples 2000  Automatic  Run as fast as possible

Integer number of cycles

Actual number of samples 2000

Actual frequency 10.3

**Time Stamps**

Relative to start of measurement  
 Absolute (date and time)

**Reset Signal**

Reset phase, seed, and time stamps  
 Use continuous generation

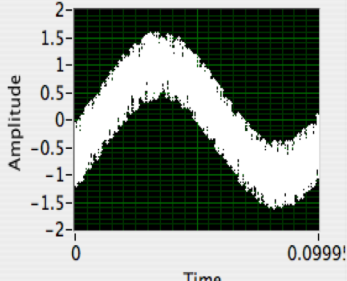
**Signal Name**

Use signal type name

Signal name  
Sine with Uniform Noise

OK Cancel Help

**Result Preview**



# Properties

### Configure Filter [Filter - Lowpass]

**Filtering Type**

Lowpass

**Filter Specifications**

Cutoff Frequency (Hz) 1500

High cutoff frequency (Hz) 400

Finite impulse response (FIR) filter

Taps 29

Infinite impulse response (IIR) filter

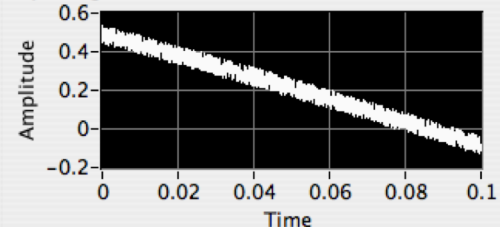
**Topology**

Butterworth

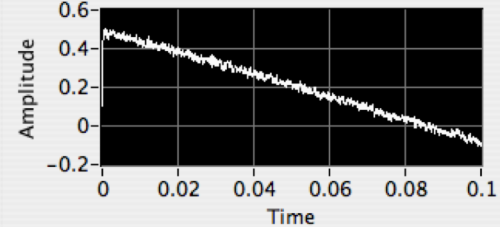
**Order**

1

**Input Signal**



**Result Preview**



**View Mode**

Signals  Show as spectrum

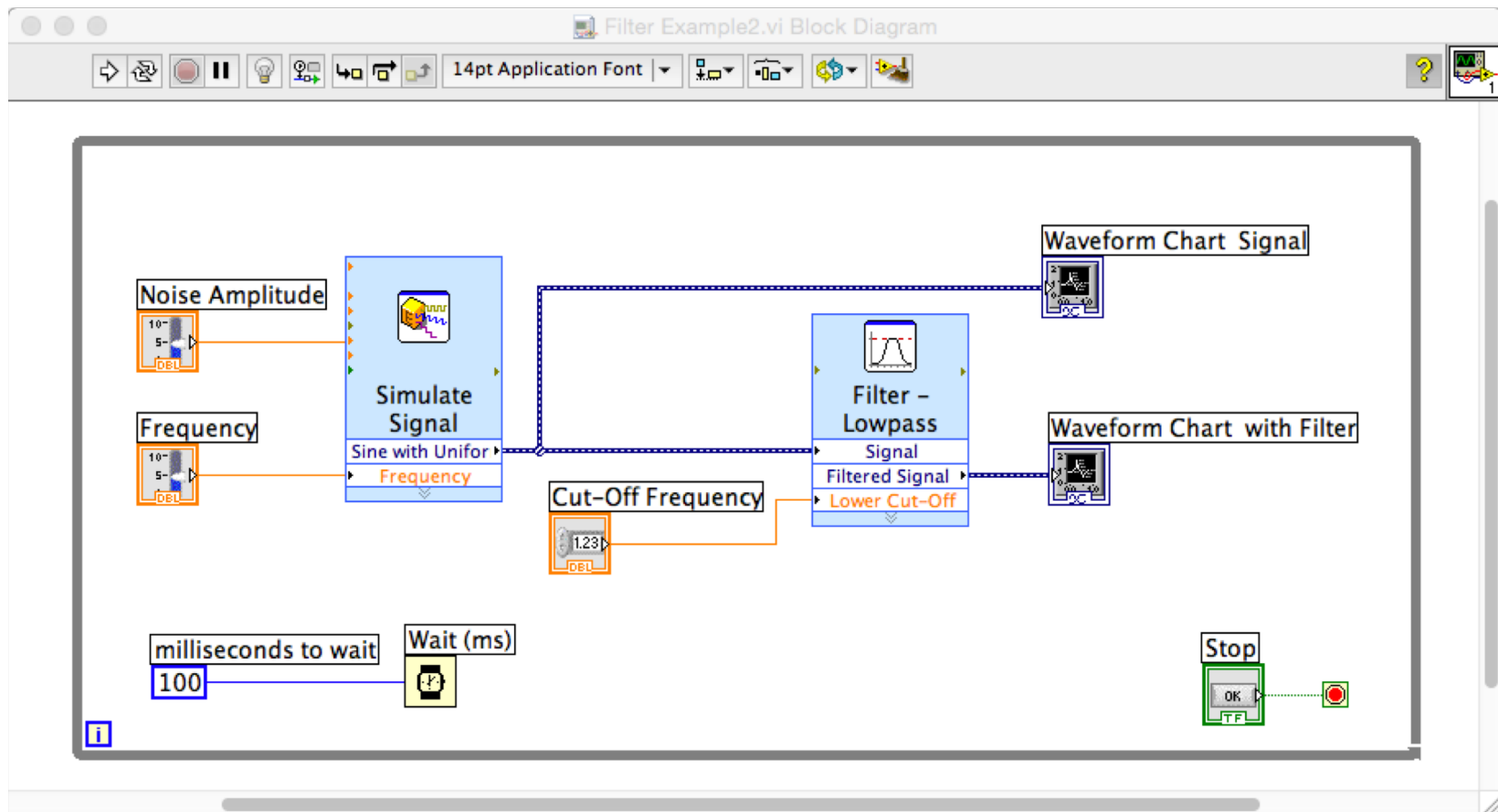
Transfer function

**Scale Mode**

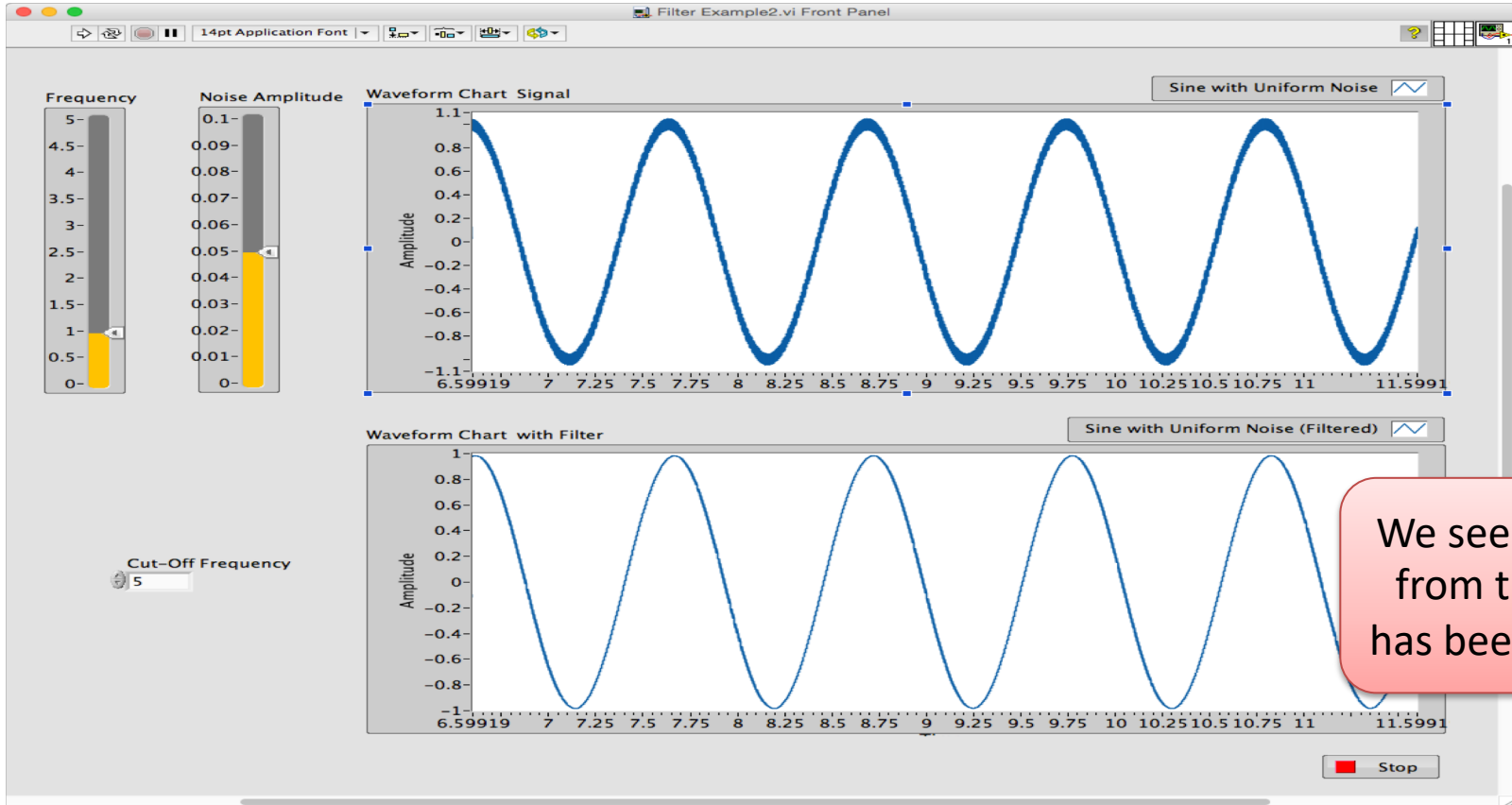
Magnitude in dB  
 Frequency in log

OK Cancel Help

# Using a Low-pass Filter to reduce Noise



# Using a Low-pass Filter to reduce Noise



We see the noise from the signal has been reduced

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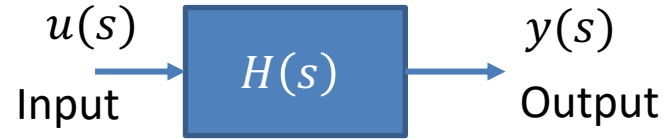
# Create your own Low-pass Filter from scratch

Hans-Petter Halvorsen

# Low-pass Filter

A Low-pass Filter has the following Transfer Function:

$$H(s) = \frac{y(s)}{u(s)} = \frac{1}{T_f s + 1}$$



In LabVIEW we can implement a Low-pass Filter in many ways.

If we want to implement the Low-pass Filter in a text-based programming or using e.g., the Formula Node in LabVIEW we typically need to find a discrete version of the filter.



# Low-pass Filter

A Low-pass Filter has the following Transfer Function

$$H(s) = \frac{y(s)}{u(s)} = \frac{1}{T_f s + 1}$$

We can find the Differential Equation for this filter using Inverse Laplace

We get:

$$y(s)[T_f s + 1] = u(s)$$

$$T_f y(s)s + y(s) = u(s)$$

Finally we get the following differential equation:

$$T_f \dot{y} + y = u$$

We apply Euler on the Differential Equation in order to find the Discrete Differential equation

# Discretization of Low-pass Filter

We have the following differential equation:

$$T_f \dot{y} + y = u$$

We use Euler Backward method:  $\dot{x} \approx \frac{x(k) - x(k-1)}{T_s}$

Then we get:

$$T_f \frac{y(k) - y(k-1)}{T_s} + y(k) = u(k)$$

This gives:  $y(k) = \frac{T_f}{T_f + T_s} y(k-1) + \frac{T_s}{T_f + T_s} u(k)$

We define:

$$\frac{T_s}{T_f + T_s} \equiv a$$

This finally gives:

$$y(k) = (1 - a)y(k-1) + au(k)$$

This equation can easily be implemented in LabVIEW or another programming language

# Discrete Low-pass Filter Example

Lowpass Filter Transfer function:

$$H(s) = \frac{y(s)}{u(s)} = \frac{1}{T_f s + 1}$$

Inverse Laplace the differential Equation:

$$T_f \dot{y} + y = u$$

We use the Euler Backward method:

$$\dot{x} = \frac{x_k - x_{k-1}}{T_s}$$

This gives:

$$T_f \frac{y_k - y_{k-1}}{T_s} + y_k = u_k$$

$$y_k = \frac{T_f}{T_f + T_s} y_{k-1} + \frac{T_s}{T_f + T_s} u_k$$

We define:

$$\frac{T_s}{T_f + T_s} \equiv a$$

This gives:

$$y_k = (1 - a)y_{k-1} + au_k$$

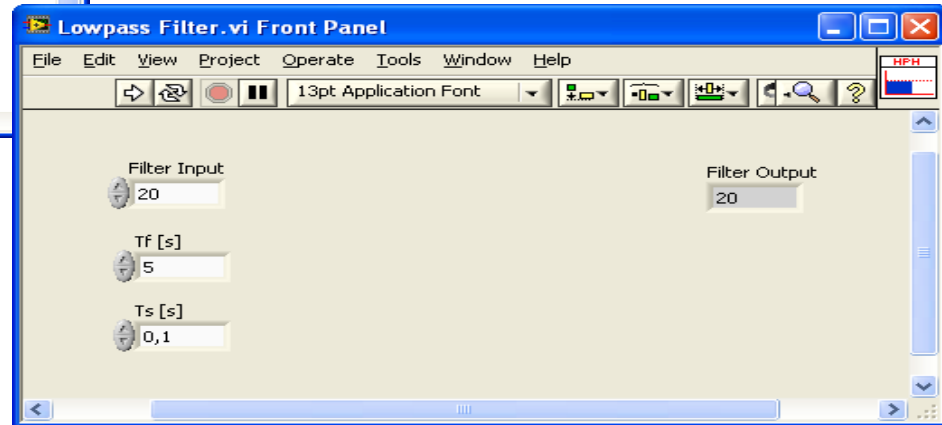
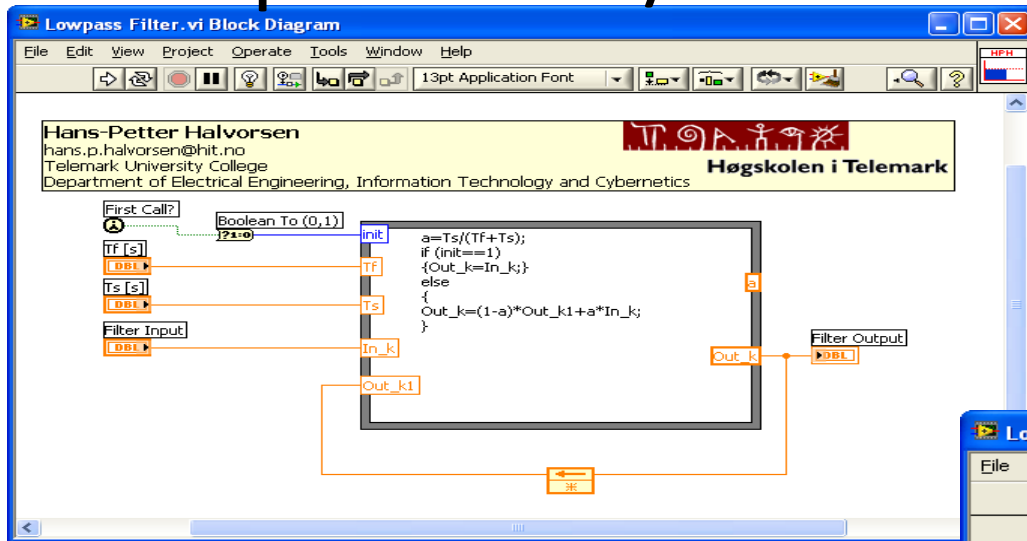
Filter output

Noisy input signal

$$T_s \leq \frac{T_f}{5}$$

This algorithm can be easily implemented in a Programming language

# Low-pass Filter/Measurement Filter - Example

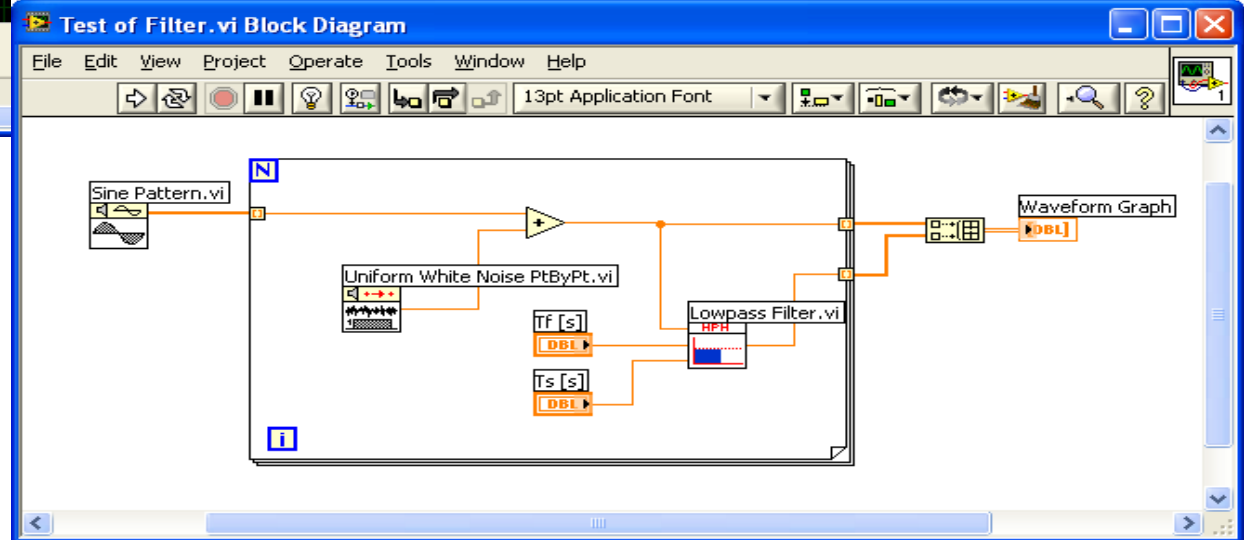
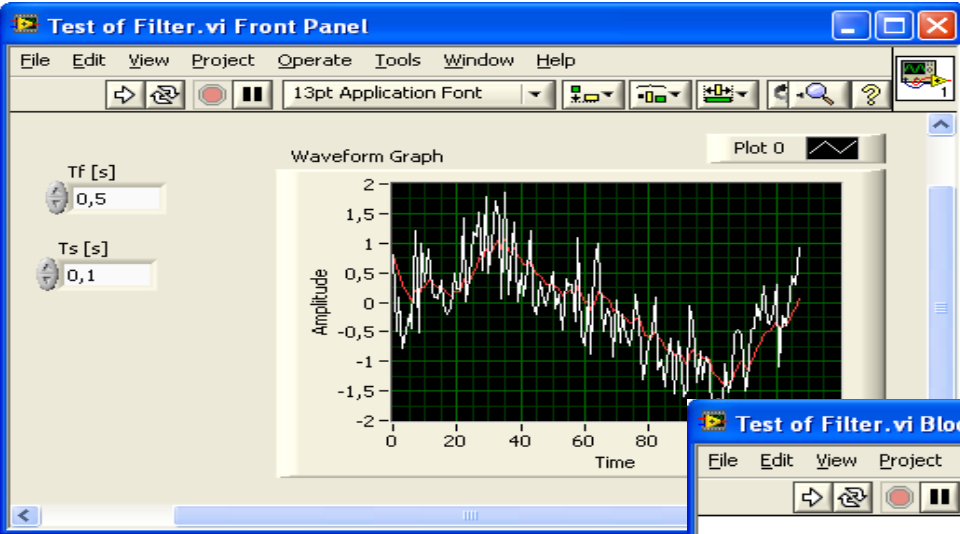


$$a = \frac{T_s}{T_f + T_s}$$

$$y_{mf}(t_k) = (1 - a)y_{mf}(t_{k-1}) + ay_m(t_k)$$

# Testing the Filter

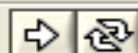
In this example we add noise to a Sine function. We then use the Measurement Filter to see if we can remove the noise afterwards.



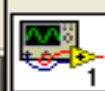
As you can see this gives good results.  
The filter removes the noise from the signal.

# Test of Filter.vi Front Panel

File Edit View Project Operate Tools Window Help



13pt Application Font



Tf [s]



0,5

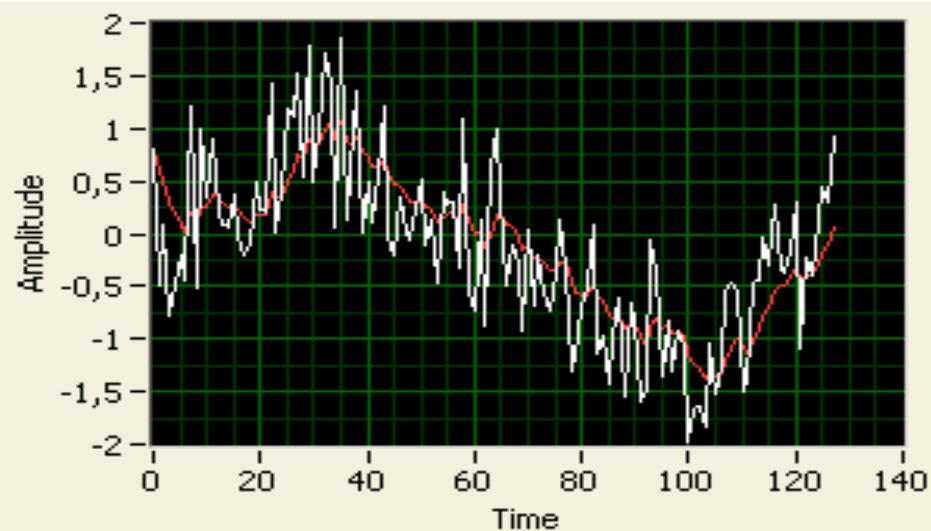
Ts [s]



0,1

Waveform Graph

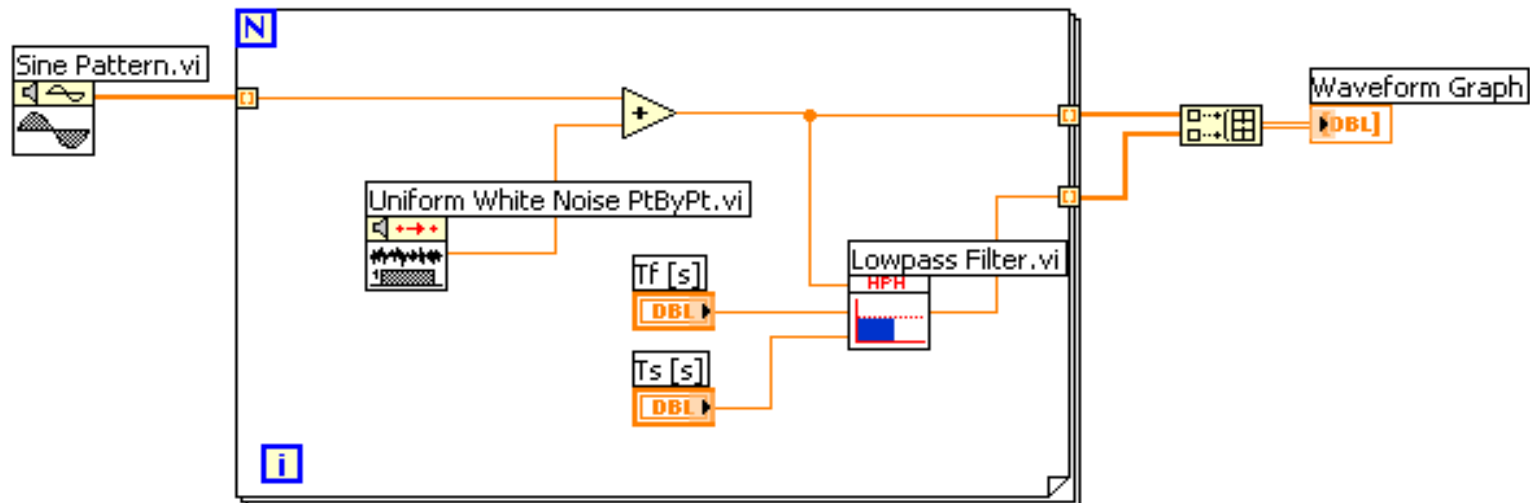
Plot 0



# Test of Filter.vi Block Diagram

File Edit View Project Operate Tools Window Help

13pt Application Font



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